Areej Afzaal UI/UX Intern

<u>areejafzaal6@gmail.com</u> | (+1)617-222-0997 | Boston <u>linkedin.com/in/areejafzaal/</u> | <u>Areej's Portfolio</u>

Education

• MPS Informatics (Human-Computer Interaction)

2023 - 2025 (Expected)

Northeastern University, Boston, USA

CGPA: 4.00/4.00

Relevant Courses: Fundamentals of Human Behaviors for Interactive Systems, Usability and Human Interaction, IT Project Management, Database Management Systems, Interaction Design 1, Web Design & Development

• BS Computer Science

2017 - 2021

FAST NUCES Lahore

Relevant Courses: Human-Computer Interaction, Software Project Management, Object Oriented Programming, Data Structures, Advanced Programming, Software Engineering

Skills

- Design Skills: Figma, Sketch, Journey Maps, User Personas, Wireframes, Prototypes, and Mockups, Interface Design, User-Centered Design, Product Design, Web Design, and Interactive Design
- Programming Languages: Java, Python, SQL, Matlab, HTML, and CSS
- Other: Quantitative and Qualitative Research (Card Sort, User Interviews, Observation, Surveys), User Acceptance Testing, User Research, and Usability Testing
- Collaboration Tools: JIRA, Microsoft Excel, and Powerpoint
- Interpersonal Skills: Verbal and Written Communication Skills, Collaboration, Teamwork, Problem-Solving

Academic Projects

• Redesign of the freeCodeCamp website

- Conducted a competitor analysis
- o Designed and prototyped the web application by incorporating UX principles in Figma
- o Improved user experience by following UX principles such as grouping, clarity, consistency

Wellness Health Generation feature for the 'Culture Care Collective' Healthcare App

- Conducted market research and developed a user persona
- Designed wireframes and prototypes by incorporating UX principles in Figma
- o Designed a user-friendly experience for the users to manage their health goals

Redesigned and Improved the 'Helpiing' Admin Dashboard

- o Conducted user interviews for user research and developed a user persona
- Designed wireframes and prototypes by incorporating UX principles in Figma
- Revamped the 'Members' and 'Posts' features in the mobile app

• Movie Ticketing System

- Developed a basic Movie booking system
- Frontend technologies: HTML and CSS
- Backend: SQL database and SQL queries & procedure to fetch, retrieve and filter out the data

Tic-Tac-Toe

Designed and developed the classic Tic-Tac-Toe game in HTML, CSS and Javascript

Professional Experience

Technical Associate Business Analyst (UWorx, Lahore)

July 2022 - Aug 2023

Communicated with the client regarding feature requests and offered constructive suggestions for change

- Presented new and alternative ideas or solutions to fix the problems at hand
- Prepared Business Requirement Documents (BRD) and prototypes using Figma
- Performed User Acceptance Testing (UAT)
- o Product management of the payment integration module in the product as the 'Feature Product Owner'
- Software Engineer (Auxube, Islamabad)

Dec 2021 - May 2022

- Worked on the development of an American meat trading platform with a backend in Java Spring and a frontend in AngularJS
- Wrote unit tests for the application using JUnit
- Automated the frontend of an email collection application for a law firm using C++ (Qt)
- Analyst Software Engineer (Afiniti Ltd., Lahore)

Aug 2021 - Oct 2021

Engineering Analyst Trainee

Apr 2021 - July 2021

- $\circ\quad \text{Designed and developed software to manage and monitor services provided by Afiniti to clients}$
- Fixed bugs and added features to the existing systems running in production
- Worked on GraphQL APIs using Java Spring and DGS Netflix
- Wrote e2e and unit tests to support test-driven development